

Introduction to programming

Lecture 2: Basic programming



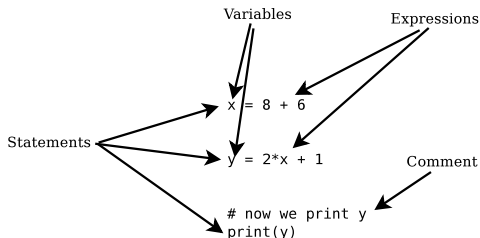
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basic programs

- ▶ **expressions** compute **values**
- ▶ values have **types**
- ▶ **variables** remember values
- ▶ a program is a sequence of **statements** making use of expressions
- ▶ the Python interpreter **executes** the statements sequentially



example with Pythontutor

```
x = 8 + 6
```

```
y = 2*x + 1
```

```
print(y)
```


check

```
s1 = "abc"
```

```
s1 = abc
```

```
s1 = 'abc'
```

```
s1 = 'abc"
```

```
s1 = '  abc  '
```


substrings

- ▶ we can access a part of the string by using index notation []
- ▶ s[k] gives us the letter at position k **starting at 0**
- ▶ example:

```
s = 'this is a string'
print(s[2])
```

- ▶ `s[j:k]` gives us the part of the string starting at position `j` up to the position `k` **but not including `k`**
 - ▶ in Python terminology, this is called **slicing**

```
print(s[5:9])
```

- ▶ similarly:

```
print(s[5:])
print(s[:9])
```


a slightly more complicated example

```
mylist = [7, 8, 4, 3]
```

```
mylist[0] = 650
```

```
mylist[2] = [86, 45]
```

```
mylist[1] = [120]
```

```
mylist[4] = 1000
```

```
print(mylist)
```

truth values: Booleans

- ▶ the Boolean (bool) type is used to represent logical truth values
- ▶ there are two possible values: True and False
- ▶ Boolean values often come from e.g. comparisons, and they are used in conditional statements (if)

```
x = 100
y = 150
z = 100
truthvalue1 = x < y
truthvalue2 = x < z
print(truthvalue1)
print(truthvalue2)
```



a special value: `None`

- ▶ the special value `None` is used to represent “empty” results
- ▶ its type is called `NoneType`
- ▶ more about this later!

types: summary

`int` 5 -7 0 48

`float` 5.0 3.2 0.0 -6.7

`str` "a string" "abc" " " ""

`bool` True False

`NoneType` None

`list` [12, 41, 8] ["a", "list"] ["s", 5] []

sum the numbers in a list (properly)

```
mylist = [7, 4, 8, 12]

listsum = 0
for x in mylist:
    listsum = listsum + x

print(listsum)
```


proper indentation is important!

```
mylist = [7, 4, 8, 12]
listsum = 0
for x in mylist:
    listsum = listsum + x
print(listsum)
```

```
mylist = [7, 4, 8, 12]
listsum = 0
for x in mylist:
    listsum = listsum + x
    print(listsum)
```


doing something 10 times

```
steps = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
for step in steps:
    print(step)
```

```
for step in range(10):
    print(step)
```

summing a list of lists of numbers

```
mylist = [[7, 8], [9, 6, 2], [1, 5, 2, 9], [3]]
listsum = 0
for sublist in mylist:
    for x in sublist:
        listsum = listsum + x
print(listsum)
```

things to do with a list of numbers (again)

- ▶ how many numbers are there in the list?

overview

introduction

repetition

conditionals

functions and methods

printing the largest of two numbers?

- ▶ user gives us two numbers x and y
- ▶ how can we print a message saying which of them is the largest (or whether they are equal), e.g.

x is the largest

or

y is the largest

or

x and y are equal

printing the largest of two numbers

- ▶ assume we are given x and y ...

```
if x > y:
    print("x is the largest")
elif x < y:
    print("y is the largest")
else:
    print("x and y are equal")
```

conditions involving numbers

- `<` less than
- `<=` less than or equal to
- `==` equal to (note: two "=" signs, not one)
- `!=` not equal to
- `>` greater than
- `>=` greater than or equal to

The result of each of these tests is a bool: True or False.

conditions involving strings

== equal to

< alphabetically before

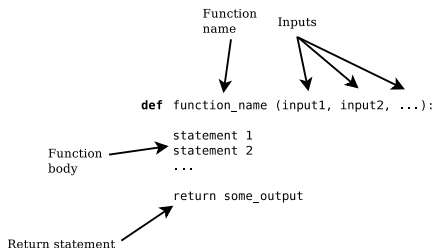
`t in s` test if `t` is contained inside `s`

one possible solution

```
mylist = [7, 4, 8, 12]
maximum = mylist[0]
for x in mylist:
    if x > maximum:
        maximum = x
print(maximum)
```


declaring functions

- ▶ the keyword **def** is used to declare a function



- ▶ examples:

```
def compute_house_area(length, width):  
    area = length*width  
    return area
```

```
def print_help_message():  
    print("Please consult the manual!")
```


some methods on strings

`s.lower()` gives a lowercased copy of `s`

`s.startswith(t)` test whether `s` starts with `t`

`s.endswith(t)` test whether `s` ends with `t`

`s.islower()` test if all cased characters in `s` are lowercase

`s.count(t)` counts the number of occurrences of `t` in `s`

`s.split(t)` splits `s` into a list of substrings

`s.replace(f, t)` gives a copy of `s` where `f` is replaced by `t`

...

See <http://docs.python.org/3/library/stdtypes.html>

a quick note about modules (for assignment)

```
import random

random_number = random.randint(0, 10)
print(random_number)
random_number = random.randint(0, 10)
print(random_number)
```