

# Statistical methods in NLP

## Classification



**UNIVERSITY OF  
GOTHENBURG**

Richard Johansson

February 4, 2016









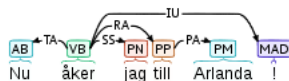
example: disambiguation of word meaning in context

*A woman and child suffered minor injuries after the car they were riding in crashed into a **rock** wall Tuesday morning.*

- ▶ what is the meaning of *rock* in this context?

- **S: (n) rock, [stone](#)** (a lump or mass of hard consolidated mineral matter) *"he threw a rock at me"*
- **S: (n) rock, [stone](#)** (material consisting of the aggregate of minerals like those making up the Earth's crust) *"that mountain is solid rock"; "stone is abundant in New England and there are many quarries"*
- **S: (n) Rock, [John Rock](#)** (United States gynecologist and devout Catholic who conducted the first clinical trials of the oral contraceptive pill (1890-1984))
- **S: (n) rock** ((figurative) someone who is strong and stable and dependable) *"he was her rock during the crisis"; "Thou art Peter, and upon this rock I will build my church"--Gospel According to Matthew*
- **S: (n) [rock candy](#), rock** (hard bright-colored stick candy (typically flavored with peppermint))
- **S: (n) [rock 'n' roll](#), [rock'n'roll](#), [rock-and-roll](#), [rock and roll](#), rock, [rock music](#)** (a genre of popular music originating in the 1950s; a blend of black rhythm-and-blues with white country-and-western) *"rock is a generic term for the range of styles that evolved out of rock'n'roll."*
- **S: (n) rock, [careen](#), [sway](#), [tilt](#)** (pitching dangerously to one side)

## example: classification of grammatical relations



- ▶ what is the grammatical relation between *åker* and *till*?
  - ▶ e.g. subject, object, adverbial, ...





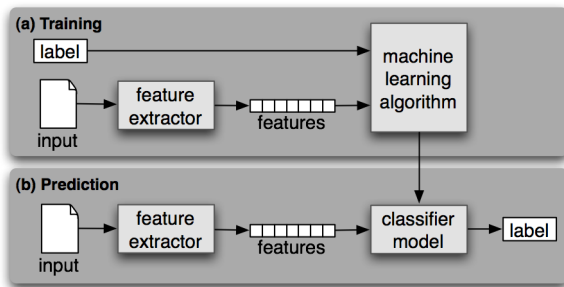








# overview







# Naive Bayes

- ▶ Naive Bayes is a classification method based on a simple probability model
- ▶ recall from the NLP course:

$$\begin{aligned}P(f_1, \dots, f_n, class) &= P(class) \cdot P(f_1, \dots, f_n | class) \\ &= P(class) \cdot P(f_1 | class) \cdot \dots \cdot P(f_n | class)\end{aligned}$$

- ▶ for instance:  $f_1, \dots, f_n$  are the words occurring in the document, and  $class$  is positive or negative
- ▶ if we have these probabilities, then we can guess the class of an unseen example (just find the class that maximizes  $P$ )

$$guess = \arg \max_{class} P(f_1, \dots, f_n, class)$$





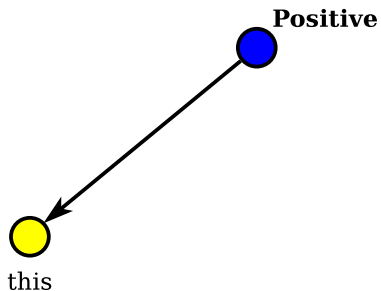
# generative story in Naive Bayes



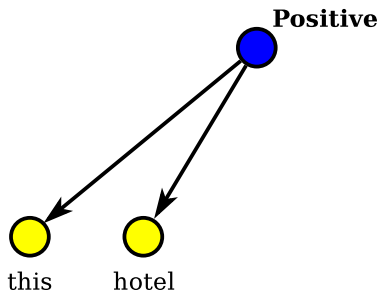
# generative story in Naive Bayes



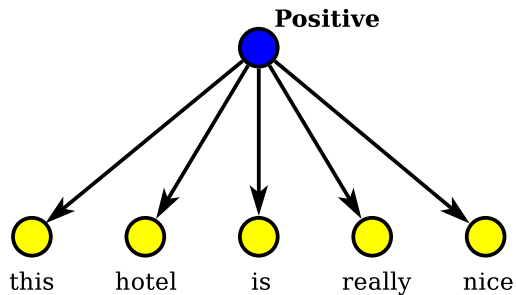
# generative story in Naive Bayes



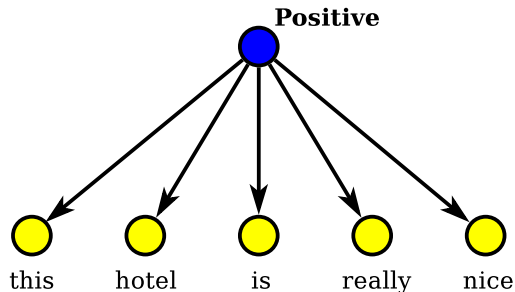
# generative story in Naive Bayes



## generative story in Naive Bayes

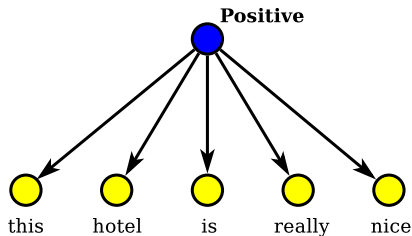


## generative story in Naive Bayes

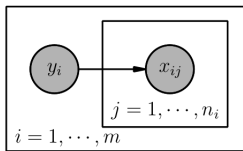


- ▶ the model gives us  $P(\text{this hotel is really nice, Positive})$

## a plate diagram for Naive Bayes



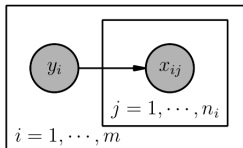
- ▶ this “story” can be represented using a plate diagram:



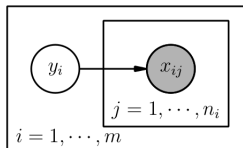


# explanation of the plate diagram (1)

- ▶ grey balls represent observed variables and white balls unobserved
  - ▶ supervised NB: we see the words and the document classes

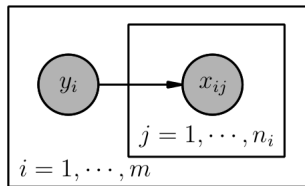


- ▶ unsupervised NB: we don't see the document classes



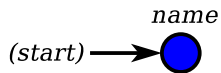
## explanation of the plate diagram (2)

- ▶ the arrows represent how we model probabilities
  - ▶ the probability of a word  $x_{ij}$  is defined in terms of the document class  $y_i$
- ▶ the rectangles (the “plates”) represent repetition (a “for loop”):
  - ▶ the collection consists of documents  $i = 1, \dots, m$
  - ▶ each document consists of words  $j = 1, \dots, n_i$

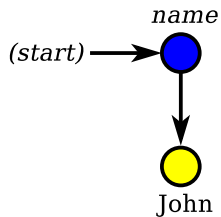




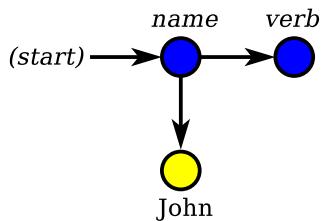
# generative story in hidden Markov models



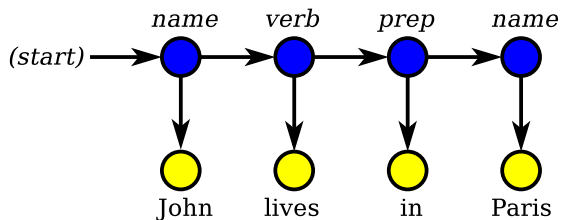
# generative story in hidden Markov models



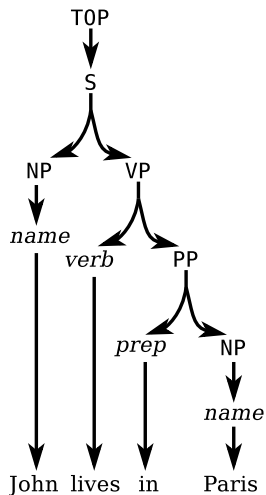
# generative story in hidden Markov models



# generative story in hidden Markov models



# generative story in PCFGs

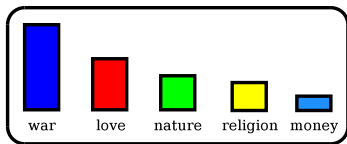




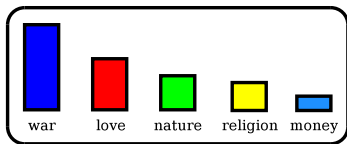
# generative story in topic models (simplified)



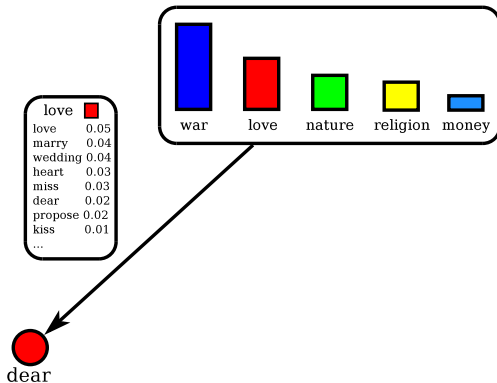
# generative story in topic models (simplified)



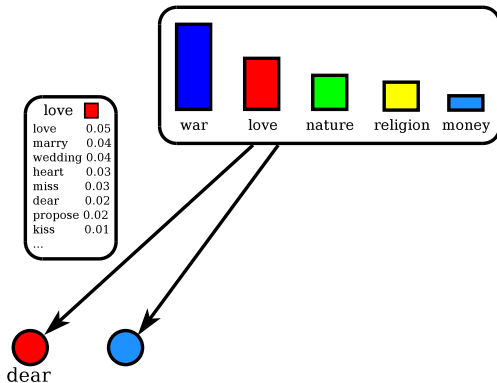
# generative story in topic models (simplified)



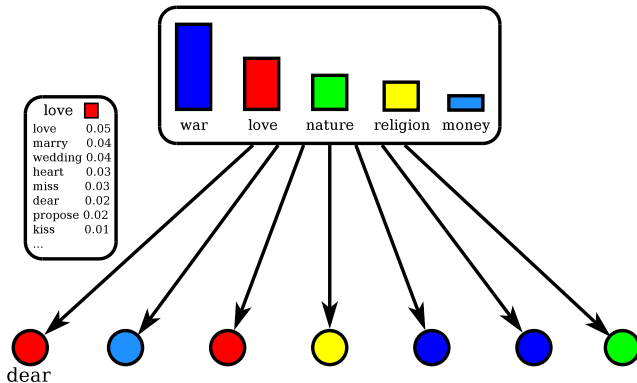
# generative story in topic models (simplified)



# generative story in topic models (simplified)



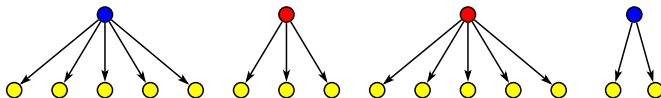
# generative story in topic models (simplified)





# what kind of information is available?

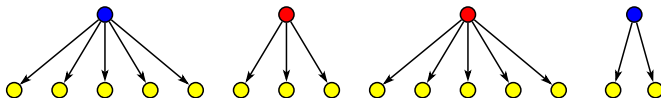
- **supervised** learning: the desired output classes are given



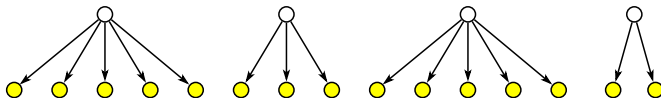


# what kind of information is available?

- ▶ **supervised** learning: the desired output classes are given

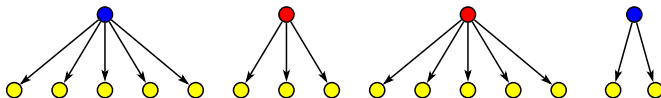


- ▶ **unsupervised** learning: the classes are not given

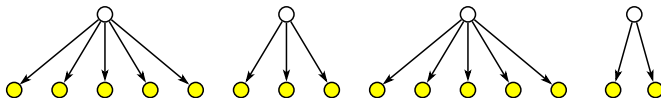


# what kind of information is available?

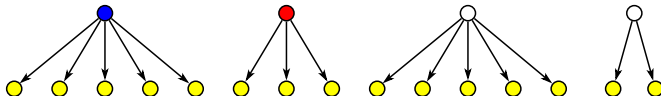
- ▶ **supervised** learning: the desired output classes are given



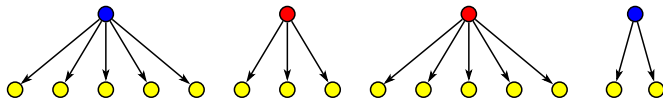
- ▶ **unsupervised** learning: the classes are not given



- ▶ **semisupervised** learning: some of the classes are given

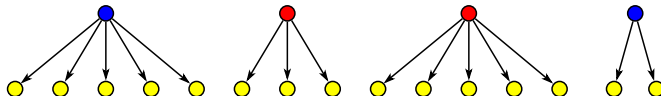


# estimation in supervised Naive Bayes



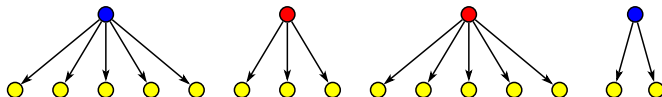
- ▶ we are given a set of documents labeled with classes
- ▶ to be able to guess the class of new unseen documents, we estimate the parameters of the model:
  - ▶ the probability of each class
  - ▶ the probabilities of the features (words) given the class
- ▶ in the supervised case, this is unproblematic

# estimation of the class probabilities



- ▶ we observe two positive (blue) documents out of four
- ▶ how do we estimate  $P(\text{positive})$ ?

# estimation of the class probabilities

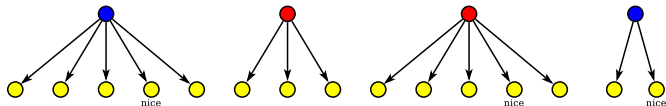


- ▶ we observe two positive (blue) documents out of four
- ▶ how do we estimate  $P(\text{positive})$ ?
- ▶ maximum likelihood estimate

$$P_{\text{MLE}}(\text{positive}) = \frac{\text{count}(\text{positive})}{\text{count}(\text{all})} = \frac{2}{4}$$

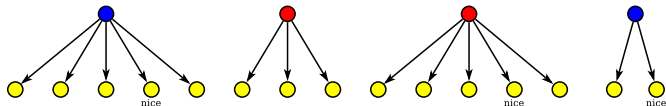
(four observations of a coin-toss variable)

# estimation of the feature probabilities



- how do we estimate  $P(\text{"nice"}|\text{positive})$ ?

# estimation of the feature probabilities



- ▶ how do we estimate  $P(\text{"nice"}|\text{positive})$ ?
- ▶ maximum likelihood estimate

$$P_{\text{MLE}}(\text{"nice"}|\text{positive}) = \frac{\text{count}(\text{"nice"}, \text{positive})}{\text{count}(\text{any word}, \text{positive})} = \frac{2}{7}$$





# Laplace smoothing: add one to each count



- **Laplace smoothing**: add one to all counts

$$P_{Laplace}(word|class) = \frac{\text{count}(\text{word}, \text{class}) + 1}{\text{count}(\text{any word}, \text{class}) + \text{voc size}}$$

$$P_{Laplace}(\text{"nice"}|\text{positive}) = \frac{2+1}{7+12345}$$







# first idea: use a polarity wordlist

- ...for instance the MPQA list

```
type=strongsubj len=1 wordl=wretchedly posl=anypos stemmedl=n priorpolarity=negative
type=strongsubj len=1 wordl=wretchedness posl=noun stemmedl=n priorpolarity=negative
type=weaksubj len=1 wordl=writhe posl=verb stemmedl=y priorpolarity=negative
type=weaksubj len=1 wordl=wrong posl=adj stemmedl=n priorpolarity=negative
type=weaksubj len=1 wordl=wrong posl=anypos stemmedl=y priorpolarity=negative
type=weaksubj len=1 wordl=wrongful posl=adj stemmedl=n priorpolarity=negative
type=strongsubj len=1 wordl=wrongly posl=anypos stemmedl=y priorpolarity=negative
type=weaksubj len=1 wordl=wrought posl=adj stemmedl=n priorpolarity=negative
type=weaksubj len=1 wordl=wrought posl=noun stemmedl=n priorpolarity=negative
type=strongsubj len=1 wordl=wry posl=adj stemmedl=n priorpolarity=positive
type=strongsubj len=1 wordl=yawn posl=noun stemmedl=n priorpolarity=negative
type=strongsubj len=1 wordl=yawn posl=verb stemmedl=y priorpolarity=negative
type=strongsubj len=1 wordl=yeah posl=anypos stemmedl=y priorpolarity=neutral
type=strongsubj len=1 wordl=yearn posl=verb stemmedl=y priorpolarity=positive
type=strongsubj len=1 wordl=yearning posl=noun stemmedl=n priorpolarity=positive
type=strongsubj len=1 wordl=yearningly posl=anypos stemmedl=n priorpolarity=positive
type=strongsubj len=1 wordl=yelp posl=verb stemmedl=y priorpolarity=negative
type=strongsubj len=1 wordl=yep posl=anypos stemmedl=y priorpolarity=positive
type=strongsubj len=1 wordl=yes posl=anypos stemmedl=y priorpolarity=positive
type=weaksubj len=1 wordl=youthful posl=adj stemmedl=n priorpolarity=positive
type=strongsubj len=1 wordl=zeal posl=noun stemmedl=n priorpolarity=positive
type=strongsubj len=1 wordl=zealot posl=noun stemmedl=n priorpolarity=negative
type=strongsubj len=1 wordl=zealous posl=adj stemmedl=n priorpolarity=negative
type=strongsubj len=1 wordl=zealously posl=anypos stemmedl=n priorpolarity=negative
type=strongsubj len=1 wordl=zenith posl=noun stemmedl=n priorpolarity=positive
type=strongsubj len=1 wordl=zest posl=noun stemmedl=n priorpolarity=positive
```





can we do better?

- ▶ it's hard to set the word weights
- ▶ what if we don't even have a resource such as MPQA?
- ▶ can we set the weights automatically?





an idea for setting the weights automatically

- ▶ start with an empty weight table (instead of using MPQA)
- ▶ classify documents according to the current weight table
- ▶ each time we misclassify, change the weight table a bit
  - ▶ if a positive document was misclassified, add 1 to the weight of each word in the document
  - ▶ and conversely ...

```
def train_by_errors(labeled_documents):
    weights = Counter()
    for class_label, document in labeled_documents:
        guess = guess_sentiment_polarity(document, weights)
        if class_label == "pos" and guess == "neg":
            for word in document:
                weights[word] += 1
        elif class_label == "neg" and guess == "pos":
            for word in document:
                weights[word] -= 1
    return weights
```



examples of the weights

amazing 171  
easy 124  
perfect 109  
highly 108  
five 107  
excellent 104  
enjoy 93  
job 92  
question 90  
wonderful 90  
performance 83  
those 80  
r&b 80  
loves 79  
best 78  
recommended 77  
favorite 77  
included 76  
medical 75  
america 74

waste -175  
worst -168  
boring -154  
poor -134  
' -130  
unfortunately -122  
horrible -118  
ok -111  
disappointment -109  
unless -108  
called -103  
example -100  
bad -100  
save -99  
bunch -98  
talk -96  
useless -95  
author -94  
effort -94  
oh -94











